

WIRELESS SENSOR DEPLOYMENT DECISION SUPPORT USING GENETICS ALGORITHM AND DEVS FORMALISM

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ABSTRACT

The deployment of a Wireless Sensors Network appears as a strategical aspect in the environmental monitoring. A random deployment is efficient if the entities are mobile and able to take account of the position of each others. If the WSN is static the deployment must be adapted at the monitoring area and must respect the intrinsic parameters of the WSN. To predict the best positionment of the WSN entities the simulation appears as an efficient way. This paper describes a framework based on the DEVS (Discrete Event System) formalism and GA (Genetic algorithms). This decision support tool for the deployment focuses on the improvement of two main characteristics of the network: the sensor coverage, and the connectivity between nodes.

Keywords: WSN, deployment, DEVS, Optimization, Simulation, decision support system

1. INTRODUCTION

Advances in Micro-Electro-Mechanical-Systems (MEMS) based sensor devices and miniaturization of processor and radio as sensor package have led to the emergence of Wireless Sensor Networks (WSN) since the last decade. Nowadays the WSN appear like an efficient way for the environmental monitoring and the increasing of the different hardware platforms have contributed at several tested in many research areas (Beutel and Römer 2009). It seems to be interesting to view the success experiences in real world with WSN: animal habitat monitoring (Szewczyk and Mainwaring 2004), agriculture (Langendoen and Baggio 2006), volcano activities (Werner-Allen and Lorincz 2006), oceanography (Tateson and Roadknight 2005), health (Paek and Chintalapudi 2005), and wildfire (Antoine-Santoni, Santucci 2009). However, we can observe that these different papers don't integrate a realistic approach of the network deployment.

Indeed the deployment of Wireless Sensor Network can become one of the most important strategic aspects in the Quality of Service (QoS). The

WSN can be identified by several characteristics: mobility or not of the nodes, routing or mac protocol, life of the node, connectivity, coverage, time of arrival of message, real time application. These characteristics are the intrinsic parameters of a WSN and it is important to determine their possible impacts on a deployment and inversely. In a static WSN, different of a mobile network, the entities of the network have the possibility to know the position of the neighboring nodes but they don't have the possibility to move to enhance the link connectivity with the neighborhood.

It seems to be evident to say that the deployment of WSN is dependant of the area of deployment (AoD): an efficient WSN must be different if the goal is to monitor an animal habitat monitoring or a wildfire monitoring. The simulation appears like the best way to test and develop several strategies of WSN deployment to enhance the connectivity, the coverage and reduce the cost of a deployment with a diminution of the density of the nodes in the area. We can find different works on this research area (Younis and Akkaya 2008; Dhillon and Chakrabarty 2003; Efrat and Har-Peled 2005; Cheng Du 2005; Grandham and Dawande 2003; Antoine-Santoni and Santucci 2008) with a pertinent analysis by Otero and Kostanic (2009)

However all these works focus on a particular problem or specific parameters and they don't propose a generic approach for the analysis of WSN deployment based on independent reflexion of domain and sometimes this limits the capacity to resolve some complex problems. Moreover, these approaches don't define the way of development of decision support tool for the WSN deployment.

In this paper we introduce a generic open framework to simulate the WSN sensor deployment and optimize it by using Artificial Intelligence: specifically the evolutionary computation algorithms. The paper is organized as follows: in section 2 we present the bases of the framework, e.g. the DEVS formalism and the GAs approach. Section 3 deals with the description of our approach with the different models.

The results obtained when using the integration of genetic algorithms as optimization technique into a DEVSimPy modeling scheme is carefully described in section 4. Finally conclusions and perspectives are given in the last section.

2. DEVS FORMALISM AND GA

When people want to improve the performance of a studied system the modeling and simulation phases can be integrated with an optimization technique. This is what we call optimization via simulation (OvS). Optimization via Simulation is a structured approach to determine optimal settings for input parameters (i.e., the best system design), where optimality is measured by a function of output variables associated with a simulation model (Swisher and Hyden 2004; Garcia and Patek 2007). OvS problems can often be formulated as finding the minimum (or maximum) of a function (called in the OvS terminology objective function) having the vector x as parameters. Such a vector represents the set of decision variables according to the OvS terminology. To evaluate the objective function, we can only run simulation experiments at a particular value of x . Our framework is defined using an automatic integration of genetic algorithms optimization techniques into a discrete event modeling using the DEVS (Discrete Event system Specification)

2.1. DEVS formalism

The DEVS formalism DEVS (Discrete Event System Specification) introduced by Professor Zeigler (1976) based on the definition of two types of components: atomic components which are the basic elements of the model behavioral and coupling components which correspond to a grouping of elements atomic behavior (description hierarchy).

The role of atomic components is to provide a local description of the dynamic behavior of the system studied. This type of component (atomic model) has state variables and ports of entry / exit, through which all interactions with the external environment occur. There are two types of external interaction: interaction of the component input (external events) that can be managed by external transition functions (named δ_{ext}) and output interactions managed by output functions (called λ). The evolution of state variables of the component is dictated by the external transition function when interacting with the outside or by an internal transition function (named δ_{int}) when the component needs to evolve independently of its environment outside. Each state variable has a lifetime managed in a function of progress of time (called t_a). The behavior of an atomic component is then obtained by the following algorithm:

1. The system is in a state s (initial state)
2. If no external event occurs, the component does not change state during a period determined by $e = t_a(s)$
3. After this period, the component generates an output through $\lambda(s)$ and executes its internal transition function δ_{int}

4. If an external event occurs, the component changes state by executing δ_{ext} based on input values, the current state and the lifetime of this state.

An atomic component can not by itself account for the entire behavior of a complex system. Also, in order to have a phased approach to behavioral description, it is necessary to define another behavioral element: the coupling component. A coupling component (coupled model) to describe how many are interconnected elements (called sub-components) to form a new component. The specificity of coupling components is that they can be considered as basic elements in a coupling component of the highest level (Zeigler 1987). From the DEVS formalism briefly described above, an object-oriented simulation methodology has been implemented. The main idea is to automatically generate, from a given model, the corresponding simulation algorithms, allowing exploitation of the model. For this, it is necessary to associate each model a specific control structure. This control structure, called the simulator, a role for the management dynamics of the model on which it depends. The model simulation aims to generate output events, from input events from a given system. The simulation phase is then decomposed into two steps: the creation of the simulator and then use it in order to generate output events (outcomes). A simulator is represented by a graph type structure, called shaft simulation. This structure is described by a set of classes corresponding to different types of nodes constituting the tree simulation. For each model studied, the tree associated simulation is obtained by instantiation. This tree simulation has over operation of the model which it is attached. It is said that a simulator pilot the model associated with it. Each model is managed by a specific simulator, since any component of a model has an image and a single tree in the corresponding simulation. Communication between a model and its simulator is established through an exchange of messages. These messages are the events processed during the simulation process.

2.2. DEVSimPy

DEVSimPy software is a GUI for Python M & S (Capocchi and Santucci 2011) Automatic discrete event models described in the DEVS formalism. It was originally built to allow manipulation of graphical models PyDEVS to facilitate coupling. Indeed, the models are PyDEVS Python files using an API developed by researchers Bolduc and Vangheluwe (2001) from McGill University (Montreal) that creates DEVS models. These files contain a description of models and specification of couplings (links) between them. The only drawback, which does not depend PyDEVS, is the large number of errors caused by poor coupling due to a lack of attention during the connection ports between models. More models are, the more mistakes increase and pollute the thinking of developer around the model's behavior. DEVSimPy therefore avoids these errors by using a graphical

interface for creating and manipulating visual couplings.

The software DEVS_{SimPy} then evolved into a collaboration tool construction, simulation, storage and sharing libraries DEVS models from a design of the API PyDEVS.

DEVS_{SimPy} uses the graphics library and the wxPython API PyDEVS modeling and simulation. Of course, the core language which is the cornerstone tools DEVS_{SimPy} is giving birth to the Python language.

2.3. Library Genetic Algorithm

As explained in the introduction, the WSN deployment is a complex optimization problem. This one is described by several interrelated decision variables. Moreover WSN deployment depends on two aspects: the AoD characteristics and the goals of the deployment. Artificial Intelligence is an efficient way to resolve some complex problems and we choose to integrate Genetic Algorithms in order to define an original approach.

Genetic Algorithms (GAs) are a bio-inspired approach (Goldberg 1989; Holland 1992; Koza 1992; Mitchell 1996) based on an observation of adaptation in natural systems as it was described by Darwin (1836) on the origin of species. In GAs each population's individual represents a possible solution to the problem. The genetic code of an individual is represented by a list of bits. Over an iteration process as show in Figure 1, the population evolves toward improving solutions.

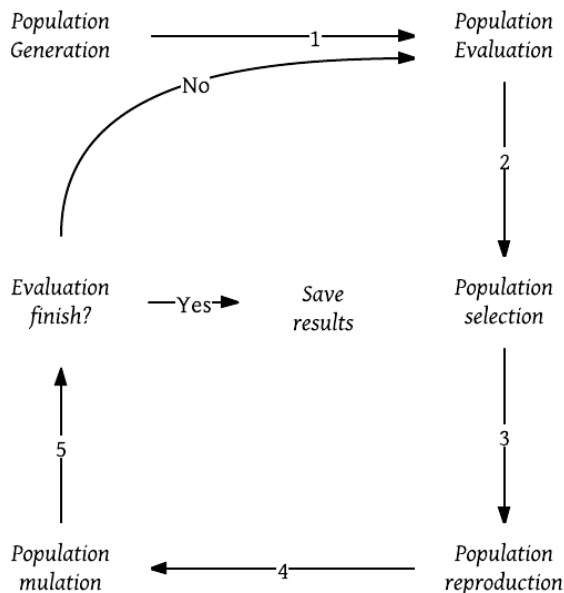


Figure 1 Genetic algorithms basic concept

The goal in the using of GAs is to provide a simulation and an optimization of WSN deployment in the same time. To reach this objective we choose to implement the different GAs functions as DEVS atomic models to allow building an interface between evaluation function and existing DEVS models as show in Figure 2.

When simulation begins the “population generator” model generates random solutions. Each created individual contains a list of node coordinates that represent the network topology. When all individuals are created they are send on the output port toward the “eval population” model.

Next the “population evaluator” model receives the population on it input port. The model can translate individual bits string representation if necessary. After this process the model broadcasts population over it output ports toward the decision support model(s) in order to produce simulation results. These results are stored until decision support simulation ends. The model ponderates the collected simulation results and computes a fitness for each solution. The fitness represents the response to the given problem like a score or an error value. When fitness computation ends, the population and individual fitness are send toward the selection model.

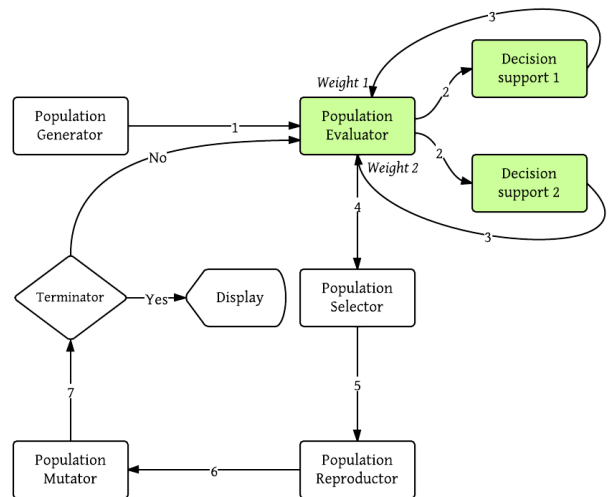


Figure 2 DEVS genetic algorithm concepts

The “population selector” model sorts the different individuals by their fitness and splits them into two groups:

1. The survivors
2. The condemned

These two groups are sent toward the “population reproducor” model.

By a crossover of genetic code the “population reproducor” will generate a new group of individuals from survivors. New children are created as visible on Figure 3

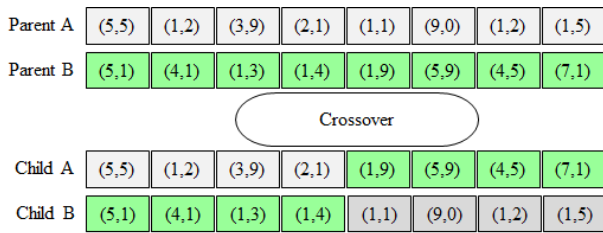


Figure 3 Genetic Algorithm crossover

The model sends its new population toward the “population mutator” model where the new solutions will be changed depending on mutation rate. This process avoids to stop into a local optimum.

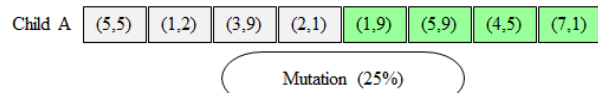


Figure 4 Genetic Algorithms mutation

During the optimization process user can visualize the evolution into DEVSimPy using a specific plugin. The user can drive the optimization process by defining a number of iterations to update the visualization interface.

The process loops until one or several fitness reach a user defined threshold or when a maximum number of iterations is exceeded.

3. WSN DEPLOYMENT MODELS

3.1. Connectivity model

WSN can be seen as a cooperative technology. Each sensor collects information and needs to relay them through its neighbors towards the sink node and the gateway. The connectivity between each other appears to be one of the main characteristics in the definition of Quality of Service (QoS) of a network. This QoS can be divided in two groups. The first group of values describes signal quality between each connected nodes named QoC (Quality Of Connectivity). The second group concerns numbers of neighbors for each node named QoN (Quantity of neighbor).

A DEVS model called “Connectivity” has been created to compute this type of simulation outputs.

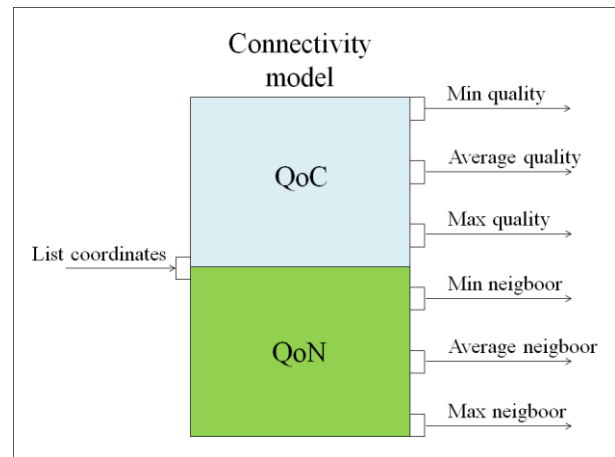


Figure 5 Connectivity model architecture

From a received list of coordinates during simulation on its single input port the connectivity model can generate different information using for the optimization of deployment process:

- Min quality : minimum quality signal
- Average quality : average quality signal
- Maximal quality : maximum quality signal
- Min neighbor : minimal number of neighbors
- Average neighbor : average number of neighbors
- Max neighbor : maximum of neighbors

QoC is estimated by using pysal (Python Spatial Analysis Library) and its module spatial weights. We define sensor communication range into the model. The Figure 6 represents for each link the estimation model of the signal quality according to nodes distance. Different types of signal function can be used like: triangular, uniform, quadratic, epanechnikov, quartic, bisquare or gaussian.

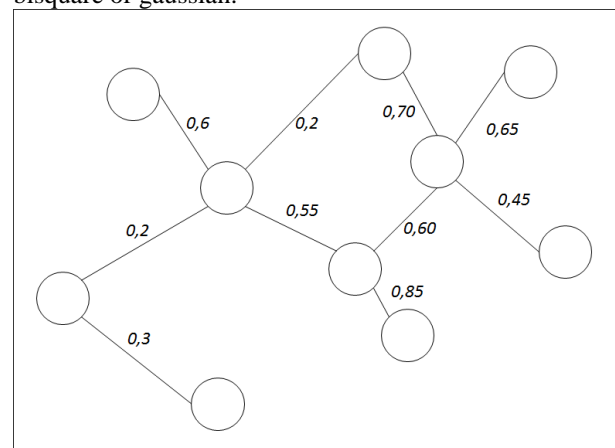


Figure 6 : Quality of links

The second group of characteristics concerns QoN. To limit nodes memory saturation and balance energy consumption over the network: the number of neighbor for each node must be the same. As shown in Figure 7 and Figure 8 the model computed the number of

neighbors of each node according to a neighborhood level. This one is in relation with WSN application and specificities of communication protocols.

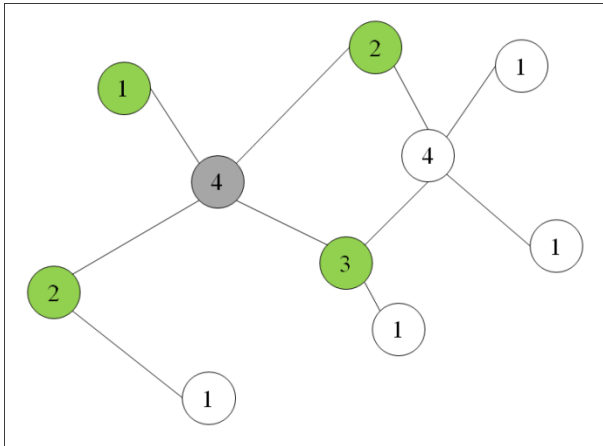


Figure 7 : Quantity of links with neighborhood level = 1

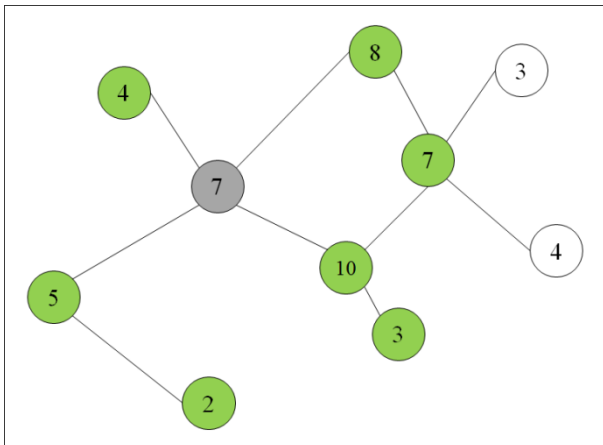


Figure 8 : Quantity of links with neighborhood level = 2

3.2. Coverage model

WSN goal is to collect data and information on a specific area. For example if the WSN application is to detect intrusion we need to cover all risks without exception.

In a WSN deployment each node localation influences other nodes locations. Therefore we need to put sensors at right places in order to maximize the area coverage and ensure a good distribution of equipements.

The coverage model provides two types of simulation output: coverage informations and coverage repartition as shown in Figure 9.

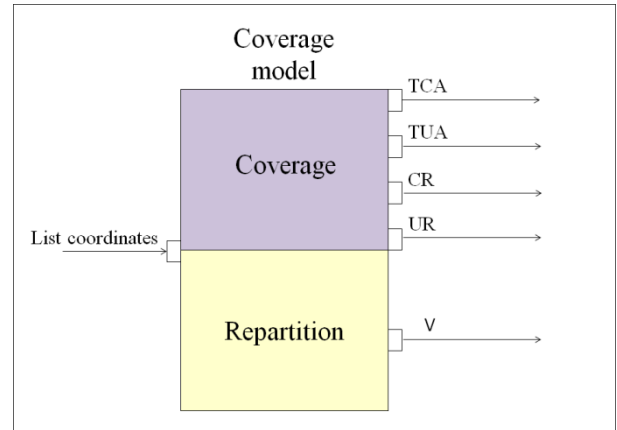


Figure 9 : Coverage model architecture

The coverage model provides different information computed with Shapely python library. The first information is TCA (Total Covered Area) given by equation 1:

$$TCA \leftarrow \bigcup_{i=1}^n f(S_i) \times g(S_i) \cap TA \quad (1)$$

Where n is the number of sensor, f(S_i) returns the sensor coverage range, g(S_i) returns the sensor coverage attenuation depending on its location area or sub-area and TA referred total area. Then with this value the coverage model can easily compute the CR (Covered Rate) by equation 2:

$$CR \leftarrow TCA \times 100 \div TA \quad (2)$$

The second information is TUA (Total Uncover Area) given by equation 3:

$$TUA \leftarrow TA - TAC \quad (3)$$

With this value coverage model can compute the UR (Uncovered Rate) by equation 4:

$$UR \leftarrow TUA \times 100 \div TA \quad (4)$$

V is the variance of node number in each sub-area given by equation 5:

$$\sum_{i=1}^n (\alpha - \beta)^2 \quad (5)$$

Where n is the number of sub-area, α is the number of sensor into sub-area and β is the average number of sensor per sub-area.

As represented in Figure 10 we define five types of coverage (we can extend this number) capacity associated with an attenuation value:

- Full coverage (coverage = coverage)

- Good coverage (coverage = coverage x 0.80)
- Middle coverage (coverage = coverage x 0.50)
- Bad coverage (coverage = coverage x 0.20)
- Null coverage (coverage = 0)



Figure 10 : Coverage Capacity

This model allows an easy representation of AoD. The AoD is exploding into several sub-areas with own values like signal attenuation as illustrated by Figure 11.

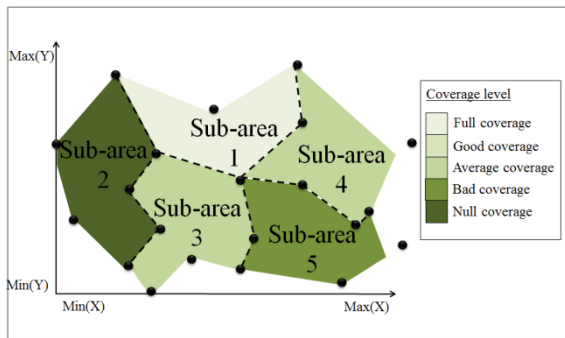


Figure 11 Area of Deployment

During simulation execution the model computes the different values using geometric operators such as intersection, union, difference as show in Figure 12.

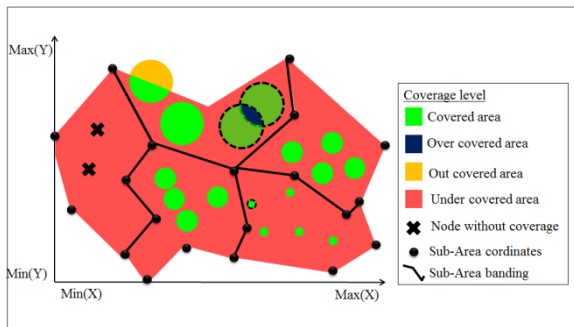


Figure 12 Covered area & uncovered area

4. RESULTS AND DISCUSSION

We have validated the previous DEVS models on three deployment optimization samples. In the first we only improve the connectivity. In the second we only improve the coverage and finally in the third we improve connectivity and coverage in a multicriteria application.

4.1. Connectivity

On this example we try to maximize the average number of neighbors for each deployed node. These nodes are deployed on AoD dimensioning 100 weights

by 100 heights. The number of node is 30 with a transmission range of 10 meters.

If we observe Figure 13 we can see a random node distribution on the first iteration. Over the GAs evolution process we can see that deployment structure evolves toward height connectivity structure in witch all node are near. It is easily understandable: connectivity is inversely proportional to the distance between nodes.

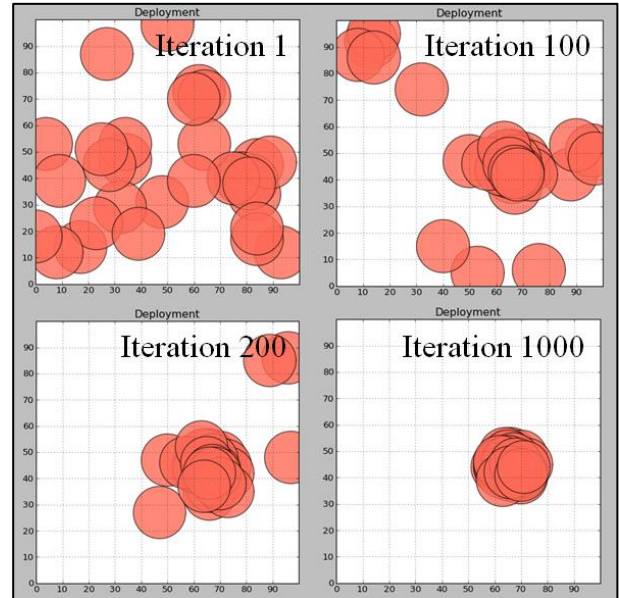


Figure 13 Connectivity optimization

4.2. Coverage

We try to maximize the deployment coverage illustrated by the Figure 15. The dimension of AoD is 100 meters weights by 100 meter height and sensor coverage range or detection range is 10 meters too. Our tool allows making distinction between sensing range and transmission range witch can be different.

The results show that coverage of 100 percent is really difficult to reach. This can be explaining by the difficulty to ajust circle on space without blank areas. However we can note a improving of 23 percent of coverage area between the first random proposed deployment and the last optimized deployment. In the same time we can deduct that distance between nodes is proportional to the total coverage.

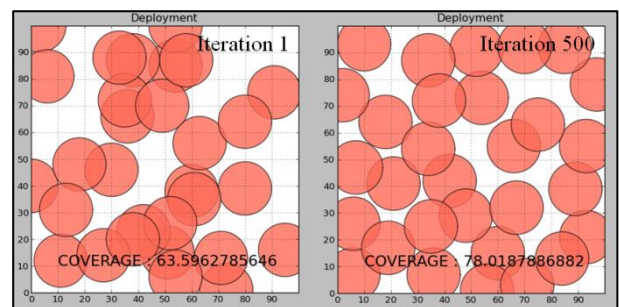


Figure 14 Coverage optimization

4.3. Qos Application

We apply these two concepts on a corsican area visible on Figure 15. After a manual and visual classification we isolate three different sub-areas with specific coverage range attenuation as represented on Figure 16 and implemented into DEVSimPy as show in Figure 17:

1. Sub-area 1 : composed of rock presuming a good coverage
2. Sub-area 2 : composed of scrubland supposing a bad coverage
3. Sub-area 3 : composed of water imposing a Null coverage

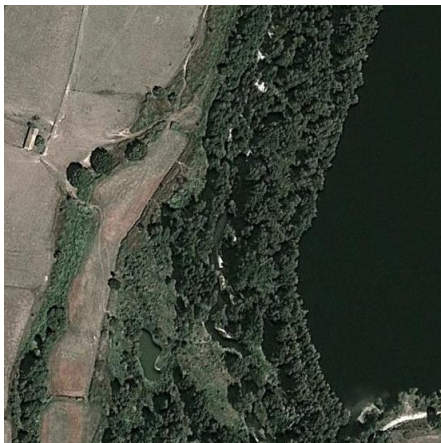


Figure 15 Area of Deployment (raster view)

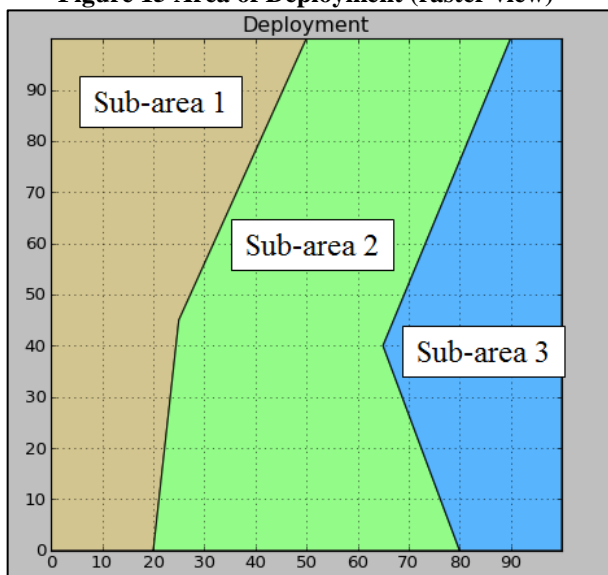


Figure 16 Area of Deployment (vector view)

We configure two groups of models: optimization models and decision support models through DEVSimPy interface. The solution's fitness are ponderate sums of coverage and connectivity outputs. The coefficients are 0.8 for coverage and 0.2 for connectivity. We consider this coefficients as criteria in our tool.

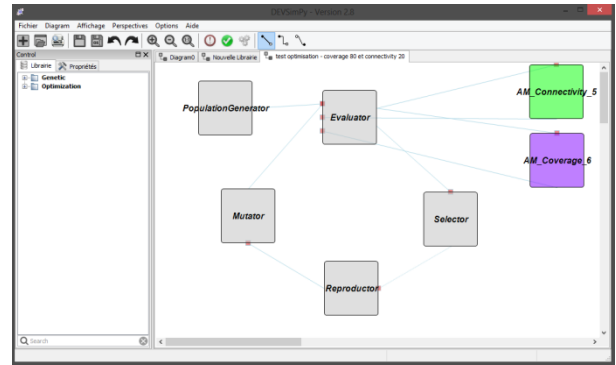


Figure 17 Deployment optimization

The Figure 18 represents the first deployment by out models. We can see a random and uniform node distribution between the different sub-areas. This configuration causes a poor AoD coverage. Moreover we can see a very low connectivity: the distance between each node is higher than their coverage range. However two nodes are connected only and only if distance between them is lower than their range halved.

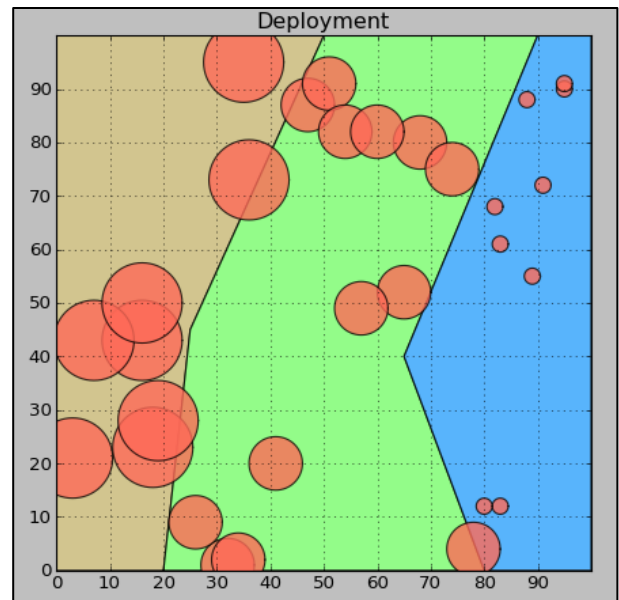


Figure 18 Generation 1

The Figure 20 represents the last deployment generation proposed by our tool. We can see the nodes move towards the sub-ara 1 where their coverage range is maximized as shown Figure 21. The results show the coverage maximization is satisfied. Moreover we can observe in the same time a height connectivity between the nodes result the connectivity criterion.

However some nodes stay in sub-area 2 where their coverage range is not maximized. This problem is characteristic for GAs. We are never sure to find the optimum.

As visible on the Figure 19, we can divide the curves evolutions into steps: between generations 0 and 60 the

fitness are increasing quickly, then we observe the fitness increasing much more slowly.

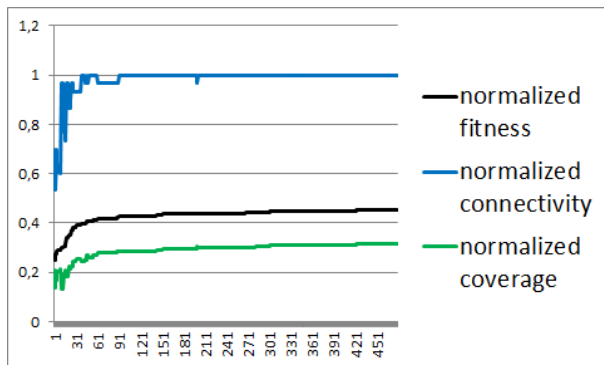


Figure 19 Normalized results

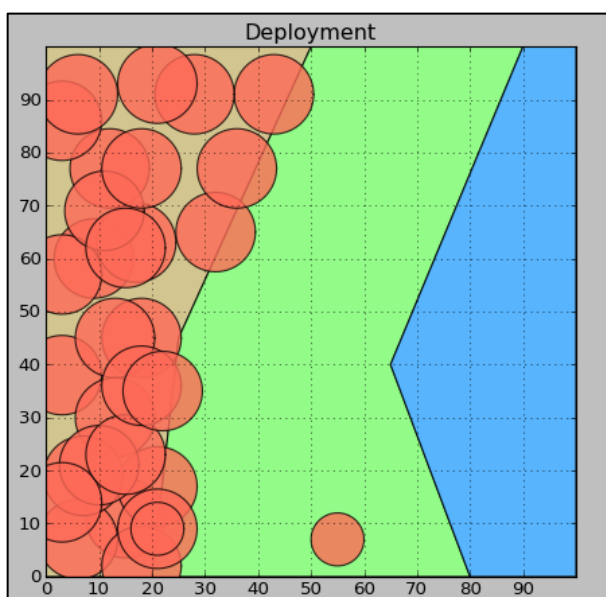


Figure 20 Generation 500

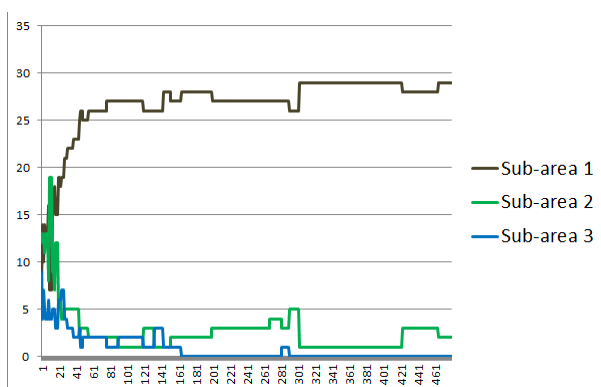


Figure 21 Node distribution

CONCLUSION AND FUTURE WORKS

In the paper we have introduced a generic DEVS framework using GAs to optimize WSN deployment

according a development way targeting the definition of decision support tool.

Building on DEVS models, this framework allowed the simulation of WSN deployment according to two intrinsic parameters: connectivity and coverage. Our approach wants to be generic, not dependant of hardware platforms and limited by the domain. The first results are very interesting because they show the capacity to detect the best area for the deployment. The used example is our simulation is very simplistic however the objective is reached. The approach is able to propose the best deployment using an AI technical, AG. The GAs models implemented are generics and can be use for other optimization.

However this work is limited by the example and by the kind of AG. We propose to enhance this first approach by the three following axes:

- to test with a complex AoD, by example an insutrial site with more constrains
- to use DEVS parallel or Parallel Genetic Algorithms (PGAs) concepts to to reduce execution time because this aspect can become troublesome with the increasing of populations
- to implement other metaheuristics algorithms like harmonic search or simulated annealing to compare the results and compute time.

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